Murr Austan Inc.

Ruger Single Action Power Hammer & Trigger Kit

Kit includes:

<u>Hammer</u>, hammer plunger, hammer plunger spring, hammer plunger pin. The hammer plunger is stainless steel, heat treated, ground to .093 diameter, with ground notch in location to allow for fine tuning and fitting. The hammer plunger pin is steel, 1/16" diam. x .250" long. Heat treated RC60. (Different than factory) <u>Trigger</u> - Redesigned for half cock notch hammer.

Spring Kit - Guaranteed superior spring kit. includes (3) different reduced power hammer springs; 17 lb, 18 lb, 19 lb, (factory is 23lb.), (1) 30% reduced power trigger spring, plus (1) extra cylinder latch pin spring.

The Hammer and Trigger are deep case hardened R C56-58 steel. Manufactured by precision EDM and CNC methods producing the same external profile as the factory parts. Blued finish with flat sides polished bright, hand finished with polished engagement areas to allow for a 2 1/2 lb. to 3 lb. pull. All parts are user friendly, making the Ruger feel more like a Colt Single Action. The Hammer is redesigned with a half cock notch. A minor modification to the transfer bar will allow the loading gate to be opened when the hammer is put on half cock. When on half cock and the loading gate is open, the cylinder can be operated like a Colt Single Action. The cylinder will only rotate clockwise and the pawl will sing anytime the hammer is on half cook and the loading gate is open. If the hammer is down all the way, the leading gate may be opened and the cylinder may be opened like the original Ruger system. When the hammer is pulled to the rear, feel and hear 3 positive clicks. The hammer external profile is the same as the Ruger 57~XXXXXX prefix series, new model, large frame revolvers.

Due to manufacturing tolerances, gunsmithing is required for correct timing of action. Detailed instructions are included.

Read and Understand all of the following information before installing parts!!!

Hammer instructions

Note: The added steel boss around the hammer pivot pin hole area and the area where the hammer plunger extends allows the plunger to be supported more in this area and the pivot pin has 100% bearing contact. The factory parts may need to be altered so the action will time properly. Correct timing means that the cylinder rotates when the hammer is drawn back and the cylinder stop drops in the notches of the cylinder just before or at the same time the sear part of the trigger drops in the hammer hook. The hammer or custom trigger should not be altered in any way. If alterations are needed, they should only be made on the balance of the factory parts.



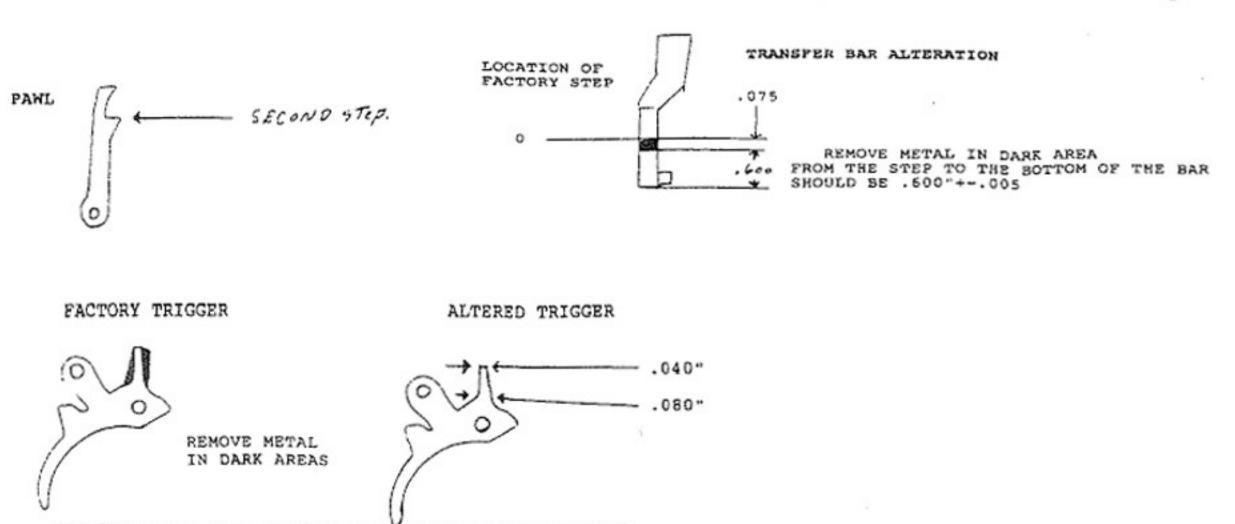
Free Spin Pawl

Designed for the Ruger Vaquero, BlackHawks, Super BlackHawks, and some clones Material - Tool Steel, Heat Treated

The use of this part allows the shooter to take advantage of being able to load the cylinder when it is rotated in either direction (free spin mode), When the loading gate is open. It is a drop in part on some revolvers. Due to the variation of tolerances in factory production revolvers, it is usually necessary to make minor gunsmith alterations for proper function. This requires a qualified gunsmith for installation.

Read and understand these instructions before installation. It is best to have a complete action job and have the single action pull set before installation. Disassembly - Be sure that the revolver is unloaded and safe. Place the revolver in a padded vice, clamped by the sides of the top strap (upside down), with the barrel pointed away. Use proper size screwdrivers and punches. Remove grips, cock hammer, use a 1/16" punch or small pin as a keeper for the hammer strut. Place pin or punch through the strut hole, allow the hammer to go to the forward position. Remove the strut, spring, keeper and pin or punch as one assembly. Remove all backstrap and trigger guard screws. Note which screw goes in each hole and the direction of the cross pins. These will have to be replaced the same way. Remove pawl tension spring and plunger. Depress the bolt stop spring and at the same time push pivot pin from right to left just far enough to allow the trigger to be free. Push out the hammer pivot pin, trigger, transfer bar. Hammer and pawl can be removed all in the assembled position at the same time. Depress center pin latch and pull out center pin, with cylinder open, remove cylinder.

Installing the free spin pawl - It is necessary to understand how this pawl works. See the drawing. When the pawl is installed on the hammer, with the hammer all of the way forward. Point A contacts the inside of the slot in the frame, this retracts point D from engaging the cylinder ratchets. When the loading gate is open, the cylinder is free to spin in either direction. Assemble pawl, hammer and hammer pivot pin in frame. Hold the hammer all the way forward, check to make sure of the following - Point A contacts lower rear frame slot, Point D should be retracted from window in frame, Point B should not be below lower part of frame (so that it can not contact the trigger guard when it is installed. If this protrudes, remove just enough metal to clear the trigger guard. If the hammer will not go all the way forward (towards the firing pin), Point A is too full and tries to retract point D too far out of ratchet engagement. When this happens, Point C hits the inside of the slot at the rear. It is best to remove metal from point A, keeping the same contour, so it will not dig into the frame. Caution Here, only remove .002" to .005". A little here goes a long way at point D. (some revolvers do not require any pawl fitting, the most I have taken off is .012", This depends on the size of the pawl window when the frame is cast.) Holding the Hammer all of the way down, be sure the pawl is free, it should have a little movement forward and backward in the slot. Put pawl plunger and spring in correct hole and the spring held flush with the rear of the frame, with the hammer held forward. Point D should be able to be pushed fore and aft a few thousands, this assures that point C is not contacting rear of slot.



SEE FREE SPIN PAWL INFORMATION FOR MORE INSTRUCTIONS.

You may note - Most of the out of the box factory revolvers rely on the over cock of the hammer to determine when the cylinder locks up.

It is best to have the cylinder line up and the cylinder stop drops in the cylinder notches at the same time as the sear engages in the hammer hook. If the second step of the pawl is too long, the cylinder can not rotate any more than the stop will let it, and the hammer will not be able to be pulled back far enough for the trigger to catch the single action notch of the hammer. When this occurs, it is necessary to remove a few thousands of an inch from the top of the second step of the pawl. (This area (E) in the enclosed free spin instruction illustrations). Sometimes, ratchets are not cut the same on the back of the cylinder. When this is the case, fit the second step of the pawl to the loosest ratchets and then file the face of the balance of the ratchets to the pawl. This way all of the ratchets will be the same in relationship to the cylinder stop notches.

UNDERSTAND HOW THE PARTS WORK

When the face of the hammer is down (against the frame), the hammer plunger should be behind the rear of the cylinder stop. When the hammer is drawn to the rear, the plunger cams to the rear of the stop up and the stop will disengage from the cylinder notch. The top step of the pawl engages in the ratchet of the cylinder, the cylinder starts to rotate. The hammer plunger then disengages from the rear of the stop and the stop is pushed up by the stop plunger and spring. The stop will put drag on the cylinder. This drag is necessary and there will be a small mark on the cylinder. This has to be. Do not try to alter the plunger, and let it out so far as to try to have the cylinder stop drop into the flutes of the cylinder notches like some try to do on the Colt Single Actions. When cocking the hammer fast, the cylinder stop drag does prevent cylinder "skip". As the hammer is drawn further to the rear, the cylinder is rotating and the load of cylinder rotation is transferred from the top of the pawl to the second step of the pawl. When the second step of the pawl is the correct height, the cylinder will rotate until the cylinder stop drops into the cylinder notch, and at the same time, the sear/trigger will drop into the single action notch of the hammer. When the trigger is pulled, the sear/trigger is disengaged from the hammer hook, and the hammer goes forward. The hammer is pushed by the hammer strut from the power supplied by the hammer spring. With the trigger to the rear, the transfer bar is up, which allows the hammer to strike the transfer bar, and the bar pushes the firing pin forward. When the trigger is allowed to return forward, the transfer bar drops down from the engagement of the firing pin and the second step of the face of the hammer. This creates a void area for the rear of the firing pin. Next to an empty chamber under the firing pin, this is the safest system ever designed. For safety, remember to always have an empty chamber under the firing pin. When the hammer is down, the loading gate will operate the same. When on half cock, the loading gate will not open all the way until you make an alteration to the transfer bar.

Alteration of the Transfer Bar

Use a good file and lower the step .075" straight across the bar. You do not need the angle lead in like the factory has. This will let the pivot stud of the loading gate clear the trigger bar when the hammer is on half cock. Safety - Do not take too much off. The hammer should only be able to go to full cock when the loading gate is closed.

Trigger Alteration

Note: Do not alter the custom trigger in any way!! If you only purchase a custom hammer, and wish to alter the factory trigger, make changes as per this Illustration. Use a small grinder and remove metal only on the upper side of the sear area. Grind to where point of sear area is .040" wide. Be sure this area is a maximum of .040" wide and doesn't wedge in the hammer half cock notch. If it is too tight in the hammer half cock notch and you drop the hammer on half cock, it may damage the hammer half cock notch, voiding the warranty. The inside of the sear area should not be changed at the point of the sear. The inside of the curved area has to be relieved to make room for the half cock notch of the hammer when the hammer is down. When the hammer is down, the trigger has to be far enough forward for the transfer bar to be below the firing pin and second step of the hammer face.

CUSTOMER PLEASE NOTE

Since I designed the Ruger Single action half-cock hammer and trigger, I have found that there is considerable amount of accumulation of manufacturing tolerances, such as the distance between the entire pivot pin holes and their location to other critical areas of the frame. For this reason, our parts do not always drop in. Sometimes it is necessary make minor alterations to other parts and areas of the frame. When installing Power Custom Half Cock Hammers and Trigger Kits, it is a good to check the following; be sure that the hammer is free in the frame. In most cases, the hammer will rub on the left side of the hammer relief (window) in the frame. When this is the case, remove metal from the left side of the frame or install Power Custom hammer shims on the left side of the hammer. We have also found that there is a difference in hammer struts. Be sure to check for strut binding. This is when the hammer strut binds at the last forward movement of the hammer. The hammer will bind or freedom of movement will be retarded at the rest (approx. 1/4") draw of hammer travel. This is caused because there is not enough relief at the bottom corner of the strut ball area. Remove metal from the strut in this area, as per the following illustration;



If you have at problems using any of our products, please call me for extended help. Due to the accumulation of factory manufacturing tolerances, it is not possible to make any after market action parts that require critical dimensions, to fit every factory revolver.

Sincerely,

Ron Power